

Gulf Stream Council Pinewood Derby Race Guidelines

For use in Pack, District, and Council Races

Pinewood Goals

- The purpose of the Pinewood Derby is to help the Cub Scout build a team relationship with their parent or helper, experience the sense of accomplishment and the excitement of competition, learn good sportsmanship, and to have fun. Clear and simple rules can help with this by preventing confusion and frustration at all levels of competition. Please include these rules with your unit's specific rules and racing procedures.
- With this in mind, plan and run your Pinewood Derby in a way that promotes participation, sportsmanship, and fair play. Above all have fun!

Eligibility of Contestants and Cars

- Pinewood competition is open to all Gulf Stream Council Webelos, Cub and Tiger Scouts.
- Competing cars must have been made for this race season. Cars or parts of cars such as wheels or axles, from previous years *may not* be used.
- Each scout must race his own car. *(An accommodation should be made for scouts with disabilities or appropriate extenuating circumstances.)*

Inspections and Disputes

- Each car ***must pass inspection*** by an Official Inspection Team before it may compete. The Team should be comprised one or more inspectors and the Pinewood Chair.
- The decisions of the inspectors and the Pinewood Chair are final and should promote participation, sportsmanship, and fair play.

Unit, District and Council Racing

- Units may choose any race method and procedure they desire.
- District will be asked to register First, Second and Third place racers from each of the four Cub Scout ranks for the Council races. *Webelos I and II are considered one rank.*
- There will be no alternatives for the Council races.